

METHODS AND APPARATUS FOR STORING AND SERVING STREAMING MEDIA
DATA

ABSTRACT OF THE DISCLOSURE

5 A method for storing streaming media data in a cache memory includes
receiving the streaming media data from a streaming media server, the streaming media data
comprising a series of packets of media data, the packets of media data including header data
and payload data, separating the header data from payload data, storing a portion of the
header data in a session data object in the cache memory, and storing the payload data in a
10 first plurality of data objects in the cache memory, wherein each data object of the first
plurality of data objects is directly addressable in the cache memory via an associated object
handle, and wherein each data object of the first plurality of data objects stores a portion of
the payload data.

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